

Crossing Number of Graphs with Rotation Systems

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Abstract

We show that computing the crossing number of a graph with a given rotation system is **NP**-complete. This result leads to a new and much simpler proof of Hliněný's result, that computing the crossing number of a cubic graph (no rotation system) is **NP**-complete.

1 Introduction

Computing the crossing number is **NP**-complete, as shown by Garey and Johnson [2]. Hliněný recently showed, using a rather complicated construction, that even determining the crossing number of a cubic graph is **NP**-complete [3], a long-standing open problem.

We investigate a new approach to cubic graphs through graphs with rotation systems. We show that determining the crossing number of a graph with a given rotation system is **NP**-complete, and then prove that this problem is equivalent to determining the crossing

number of a cubic graph. This also gives a new and easy proof that determining the minor-monotone crossing number (defined in [1]) is **NP**-complete.

2 NP-hardness

Consider a graph drawn in the plane (or any orientable surface). The *rotation* of a vertex is the clockwise order of its incident edges. A *rotation system* is the list of rotations of every vertex. We are interested in drawings of a graph in the plane with a fixed rotation system, which has appeared in previous papers [4, 5].

We also consider allowing “flipped” rotations (previously seen in [4]). Given a rotation of a vertex v , the *flipped rotation* reverses the cyclic order of the edges incident to v .

Theorem 2.1 *Computing the crossing number of a graph with a given rotation system is **NP**-complete. The problem remains **NP**-complete if we allow the rotation at each vertex to flip independently.*

Proof We adapt Garey and Johnson’s reduction from OPTIMAL LINEAR ARRANGEMENT to CROSSING NUMBER [2]. Given a graph $G = (V, E)$, a *linear arrangement* is an injective function $f : V \rightarrow 1, \dots, |V|$, and the *value* of the arrangement is computed as

$$\sum_{uv \in E} |f(u) - f(v)|.$$

Given G and k , deciding whether G allows a linear arrangement of value at most k is **NP**-complete [2, GT42].

Let us fix a connected graph $G = (V, E)$, with $V = v_1, \dots, v_n$, $m = |E|$, and k . We may assume that $n \leq m$. From G we construct an edge-weighted graph H with fixed rotation system, as shown in Figure 1. The use of weighted edges simplifies the construction; later we will replace each weighted edge by a small unweighted graph, obtaining a simple graph H' with a fixed rotation system. Note that for a fixed drawing of a weighted graph, a crossing of an edge of weight k with an edge of weight l contributes kl to the crossing number.

We start with a cycle (u_1, \dots, u_{4n}) , and a single vertex u_0 connected to each vertex on the cycle. We choose the edge-weights of this part of the graph so high that it has to be embedded without any intersections.

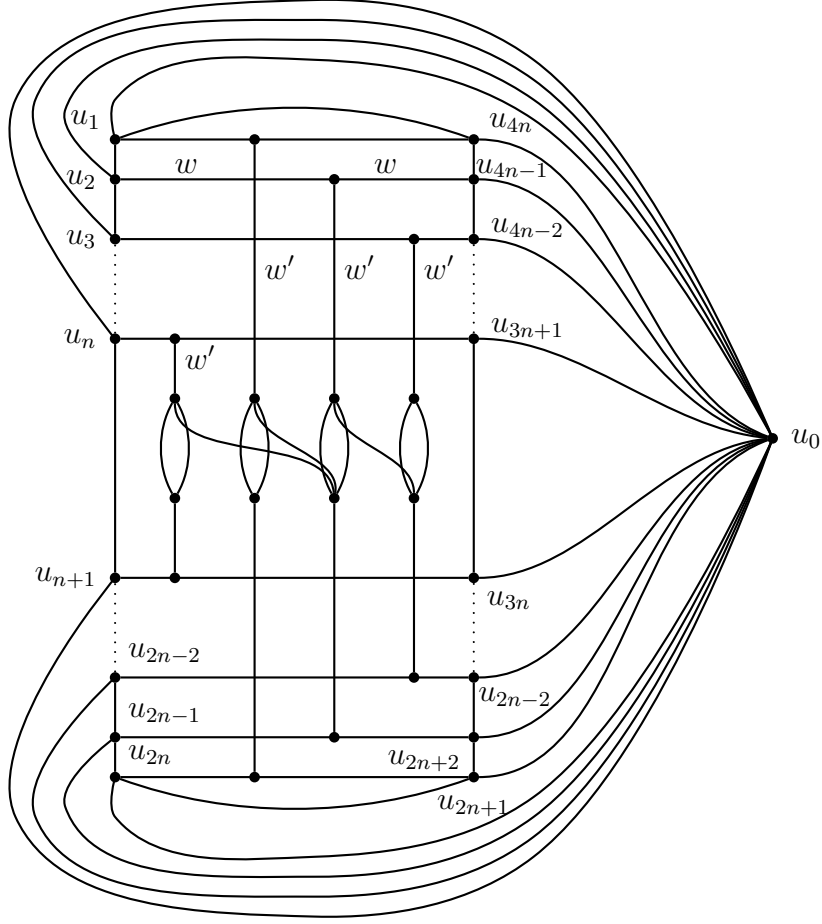


Figure 1: The graph H

For every $1 \leq i \leq 2n$ we connect u_i to u_{4n+1-i} by a path P_i of length 2 and edges of weight w . Furthermore, we connect the mid-points of P_i and P_{2n+1-i} by a path Q_i of length 3 with edges of weight w' , whose middle edge $a_i b_i$ has been replaced by two edges of weight $w'/2$ ($1 \leq i \leq n$).

Finally, we encode G as follows: for each edge $v_i v_j \in E$ we add an edge from a_i to b_j (with $i < j$, an arbitrary choice). The rotation of H is as shown in Figure 1. At a_i , each edge from E is inserted into the rotation at a_i between the two a_i, b_i -edges of weight $w'/2$; we do likewise at every b_i . The edges of E at a_i can be ordered arbitrarily (same at b_i).

This concludes the description of H . We let $k' = n(n-1)ww' + kw' + m^2$, where $w = 5m^4$ and $w' = 2m^2$. We claim that G allows a linear arrangement of value at most k if and only if H (with the rotation system shown in the drawing) has crossing number at most k' .

If G has a linear arrangement of value at most k , we can draw H using the order of the v_i in that linear arrangement to obtain a drawing of crossing number at most k' (the m^2 term compensates for the potential pairwise crossings of the edges in H that represent edges in E).

For the reverse implication, consider a drawing of H with crossing number at most $k' = n(n-1)ww' + kw' + m^2$. Then $k' < n^2ww' + m^2w' + m^2$, and by choice of w and w' this is at most $10m^8 + 2m^4 + m^2 < w^2$. Hence, in our drawing, no two edges of weight w intersect each other, and, therefore, the paths P_i ($1 \leq i \leq 2n$) are drawn as shown in Figure 1.

Next, consider the modified paths Q_i . Q_i must intersect each of the paths P_{i+1} through P_{2n-i} , contributing $(2n-2i)ww'$ to the crossing number. Summing these values for $i = 1, \dots, n$, we observe a contribution of at least $n(n-1)ww'$ by intersections between the Q_i and the P_i to the crossing number. This leaves $k' - n(n-1)ww' = kw' + m^2 < m^2w' + m^2 < w'w' < w'w$ crossings, implying that there cannot be any further intersections between a Q_i and a P_i (since it would contribute $w'w$ to the crossing number, more than is left). By the same reasoning, we also do not have intersections between any two Q_i .

Finally, we want to argue that all the a_i and b_i lie between P_n and P_{n+1} . Since Q_n lies entirely between P_n and P_{n+1} (as we argued earlier), so do a_n and b_n . Consider any a_i or b_i . As G is connected by assumption, there is a path from a_n to a_i using edges encoding G and edges of weight $w'/2$. If this path intersects P_n or P_{n+1} , it contributes w or more to the crossing number. However, since $k' - n(n-1)ww' = kw' + m^2 < m^2w' + m^2 = 2m^4 + m^2 < 5m^4 = w$, this is not possible. Therefore, a_i and b_i are also located between P_n and P_{n+1} .

In summary, the drawing of H looks as shown in Figure 1. This drawing clearly indicates a linear arrangement f of G . An edge $e = uv$ contributes at least $|f(u) - f(v)|w'$ to the crossing number of H , so $\sum_{uv \in E} |f(u) - f(v)| \leq kw' + m^2$. Since $m^2 < w$, the value of the linear arrangement is at most k .

The last step is to replace each edge e of weight x by x parallel

edges, and then subdivide each of those edges: the effect is that e is replaced by a copy of $K_{2,x}$ with the endpoints of e identified with the partite set of size 2. The new edges are inserted in the rotation at where e was, and the new edges are ordered as indicated in Figure 2. Thus we obtain an unweighted graph H' from H . Since we can draw any of the parallel edges alongside whichever one is involved in the smallest number of crossings, we may assume that an optimal drawing of H' has all parallel edges routed in parallel; also, subdivisions do not affect the crossing number. Therefore, $\text{cr}(H') = \text{cr}(H)$, and H' is an unweighted graph with fixed rotation system for which it is **NP**-hard to determine crossing number.

Note that the argument showing that the drawing of H looks as in Figure 1 did not make any assumptions about the rotation at a vertex. Therefore, even if we allow flipped rotations, we can still conclude that the drawing of H yields a linear arrangement of value at most k . Consequently, computing the crossing number of graphs with rotation systems remains **NP**-complete if we allow rotations to flip.

□

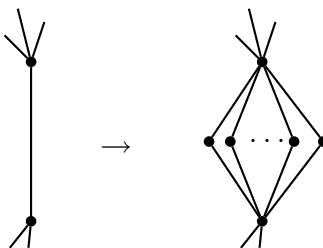


Figure 2: Replacing an edge by parallel paths

3 Cubic Graphs

In this section we show how to use Theorem 2.1 to prove that computing the crossing number of a cubic graph is **NP**-complete. This was a long-standing open question that was solved only recently by Petr Hliněný, using a rather complicated construction.

Theorem 3.1 (Hliněný [3]) *Computing the crossing number of a cubic graph is NP-complete.*

Proof Consider a graph G with a given rotation system, and let $\text{cr}(G)$ be the minimum number of crossings in a drawing of G such that every vertex has either the given rotation, or that rotation flipped. We will construct a cubic graph G' such that $\text{cr}(G) \leq k$ if and only if $\text{cr}(G') \leq k$.

Replace each vertex v by a grid of hexagons H_v , made up of $2k + 1$ rows of $d = \deg(v)$ hexagons per row. Let the vertices along the top be labeled v_1, \dots, v_{2d+1} , as shown in Figure 3.

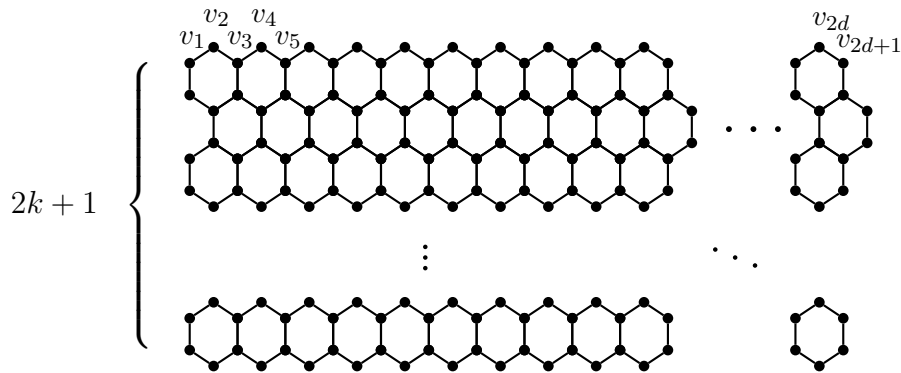


Figure 3: Hexagonal grid replacing vertex

Let us say the rotation at v lists edges in order e_1, \dots, e_d (cyclic order, so the first element is chosen arbitrarily). We can then make each e_i incident to v_{2i} . Repeating this at every vertex, we obtain a graph G' of maximum degree 3.

Suppose that we have a drawing of G' with at most k crossings. Let X be the set of edges of H_v involved in crossings. Of the $2k + 1$ rows of hexagons, $k + 1$ have odd index, and any two rows with distinct odd indices are disjoint. Since $|X| \leq k$, there is a row of hexagons R_v in $H_v - X$. The drawing of R_v has $k + 1$ faces, and clearly all but one is empty. Without loss of generality, each inner face is nonempty (and bounded by a hexagon).

For each $1 \leq i \leq d$, there is a unique “vertical” path P_i in H_v from the endpoint of e_i in H_v to R_v . Let H'_v be the union of R_v and all P_i . Consider the restriction of the drawing of G' to the drawings of the

H'_v (for all $v \in V$) and all edges between distinct H_v (the edges in E). At each H_v , consider the edges e_i extended through the paths P_i until they reach R_v . Since R_v is not involved in any intersections, the ends of these extended paths at R_v are in the order of the rotation of v , or the reverse of that order. Hence, if we contract every R_v to a single point, we obtain a subdivision of G with the given rotation or flipped rotation at each vertex of G . Removing the subdivisions obtains the desired drawing of G . Since none of the operations (restriction, contraction of crossing-free edges, removing subdivisions) increase the crossing number we have obtained a drawing of G with crossing number at most k .

Thus, computing the crossing number of a graph of maximum degree 3 is **NP**-complete.

Finally, given a graph of maximum degree 3, we can easily modify it to get a cubic graph with the same crossing number: repeatedly delete all vertices of degree less than 2, and for each vertex v of degree 2, add the graph shown in Figure 4 to G' . \square

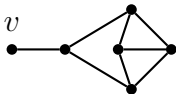


Figure 4: Standard gadget for cubic graphs

As Hliněný observes, this result also implies that computing the minor-monotone crossing number is **NP**-complete [3].

Our Theorem 2.1 is in turn derivable from Hliněný's result, as the gadget in Figure 5 shows.

If we take a cubic graph and replace each vertex by the gadget, we obtain a graph with a fixed rotation system, whose crossing number differs from the crossing number of the original graph by an additive term.

References

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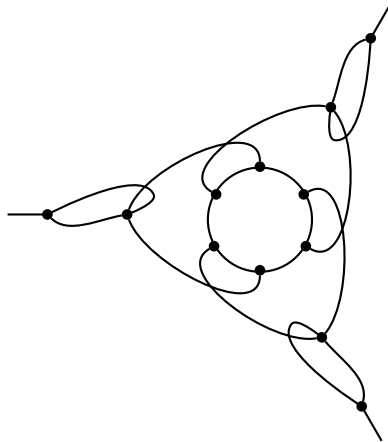


Figure 5: Rotation gadget

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