**CDM Japan Mock Game Jam (9/13-15, 2013)**

**Team Peer Review**

**Review #1**

|  |  |
| --- | --- |
| Name of the Teammate: |  |
|  |  |
| Q1: | How easy was it to work with this person?  1 (very difficult) to 5 (very easy): |  |
| Describe your answer/comments: |
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|  |  |
| Q2: | How much did this person contribute to the game development process? 1 (little or nothing) to 5 (a great deal) |  |
| Describe your answer/comments: |
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|  |  |
| Q3: | Other comments, if any. You can address points such as:* How often did the person give or listen to helpful feedback?
* How well did the person keep up the morale and good spirits of the group?
* How often did the person take the initiative to solve problems that arose?
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**CDM Japan Mock Game Jam (9/13-15, 2013)**

**Team Peer Review**

**Review #2**

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| Name of the Teammate: |  |
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| Q1: | How easy was it to work with this person?  1 (very difficult) to 5 (very easy): |  |
| Describe your answer/comments: |
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|  |  |
| Q2: | How much did this person contribute to the game development process? 1 (little or nothing) to 5 (a great deal) |  |
| Describe your answer/comments: |
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|  |  |
| Q3: | Other comments, if any. You can address points such as:* How often did the person give or listen to helpful feedback?
* How well did the person keep up the morale and good spirits of the group?
* How often did the person take the initiative to solve problems that arose?
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**CDM Japan Mock Game Jam (9/13-15, 2013)**

**Team Peer Review**

**Review #3**

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| Name of the Teammate: |  |
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| Q1: | How easy was it to work with this person?  1 (very difficult) to 5 (very easy): |  |
| Describe your answer/comments: |
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|  |  |
| Q2: | How much did this person contribute to the game development process? 1 (little or nothing) to 5 (a great deal) |  |
| Describe your answer/comments: |
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|  |  |
| Q3: | Other comments, if any. You can address points such as:* How often did the person give or listen to helpful feedback?
* How well did the person keep up the morale and good spirits of the group?
* How often did the person take the initiative to solve problems that arose?
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**CDM Japan Mock Game Jam (9/13-15, 2013)**

**Team Peer Review**

**Review #4**

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| Name of the Teammate: |  |
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| Q1: | How easy was it to work with this person?  1 (very difficult) to 5 (very easy): |  |
| Describe your answer/comments: |
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|  |  |
| Q2: | How much did this person contribute to the game development process? 1 (little or nothing) to 5 (a great deal) |  |
| Describe your answer/comments: |
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|  |  |
| Q3: | Other comments, if any. You can address points such as:* How often did the person give or listen to helpful feedback?
* How well did the person keep up the morale and good spirits of the group?
* How often did the person take the initiative to solve problems that arose?
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**CDM Japan Mock Game Jam (9/13-15, 2013)**

**Team Peer Review**

**Review #5**

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| Name of the Teammate: |  |
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| Q1: | How easy was it to work with this person?  1 (very difficult) to 5 (very easy): |  |
| Describe your answer/comments: |
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|  |  |
| Q2: | How much did this person contribute to the game development process? 1 (little or nothing) to 5 (a great deal) |  |
| Describe your answer/comments: |
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|  |  |
| Q3: | Other comments, if any. You can address points such as:* How often did the person give or listen to helpful feedback?
* How well did the person keep up the morale and good spirits of the group?
* How often did the person take the initiative to solve problems that arose?
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**CDM Japan Mock Game Jam (9/13-15, 2013)**

**Team Peer Review**

**Review #6**

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| Name of the Teammate: |  |
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| Q1: | How easy was it to work with this person?  1 (very difficult) to 5 (very easy): |  |
| Describe your answer/comments: |
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|  |  |
| Q2: | How much did this person contribute to the game development process? 1 (little or nothing) to 5 (a great deal) |  |
| Describe your answer/comments: |
|  |
|  |  |
| Q3: | Other comments, if any. You can address points such as:* How often did the person give or listen to helpful feedback?
* How well did the person keep up the morale and good spirits of the group?
* How often did the person take the initiative to solve problems that arose?
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**CDM Japan Mock Game Jam (9/13-15, 2013)**

**Team Peer Review**

**Review #7**

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| Name of the Teammate: |  |
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| Q1: | How easy was it to work with this person?  1 (very difficult) to 5 (very easy): |  |
| Describe your answer/comments: |
|  |
|  |  |
| Q2: | How much did this person contribute to the game development process? 1 (little or nothing) to 5 (a great deal) |  |
| Describe your answer/comments: |
|  |
|  |  |
| Q3: | Other comments, if any. You can address points such as:* How often did the person give or listen to helpful feedback?
* How well did the person keep up the morale and good spirits of the group?
* How often did the person take the initiative to solve problems that arose?
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**CDM Japan Mock Game Jam (9/13-15, 2013)**

**Self-Reflection**

Write your self-reflection of this game jam. For example, you can mention things that worked well/not well, things you learned, and things you would do differently or like to do better in the real game jam with Trident during the trip.

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| --- | --- |
| Your Name: |  |

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